SMART KIDS OF DIGITAL WORLD



ABOUT THE PROJECT

Technology addiction is one of the most important problems that really badly affects child development of the century. Children sometimes spend hours by using the phone, tablet, playstation and television. In relation to this issue, each country takes measures to promote the use of healthy technology and to regulate training curriculam and policies in this regard. It is really important to pay attention to the habits of using the technology in the right way. Our children will discover the beauties of life with this project which aims to eliminate the negative effects of technology and make it useful for especially 6-10 age group.

AIM OF THE PROJECT

In this Project; we want to protect our children from being dependent on technology and encourage safe and responsible use.

Support the healthy physical, mental and social development of our children,

Promote healthy development and growth of children through universal human values.

Gain useful habits.

WORKING PROCESS

Web 2.0 tools will be used effectively in all parts of the project.

Active participation of all partner schools will be ensured. The detailed plan of the project will be explained in details on the responsibilities and will be shared on Twinspace

October Introducing the project Making the logo of the Project

December

Sending New Year cards. Preparation of the 2020 calendar

January

Lesson plans (technology addiction-computer-tolerance) will be implemented and evaluated in all partner country schools for 2 weeks.

February

On the same date, The life in the evenings without 3T (TV,tablet,telephone) will be held at the homes of each partner country' student

Safe Internet day celebrations will be held

April

The countries will perform local dances for 23 April National Sovereignty and Children's Day activities, which is the only children's day in the World and these performances will be recorded and shown in E twinning portal

May plant growing activity

June

Preparation of e-book about proje

EXPECTED RESULTS

Quality of life will increase with the awareness of using the technology in the right way Technological tools of children will be under parental control They will be able to read books for at least half an hour a day and play outdoors for 1 hour.













